

# 4-H CLOVERBUD SCORESHEET

SHOW: \_\_\_\_\_

ARMBAND NUMBER: \_\_\_\_\_

DATE: \_\_\_\_\_

BREED: \_\_\_\_\_

JUDGE: \_\_\_\_\_

## DOG CARE:

1. Do you help feed and water your dog?
2. Do you brush your dog?
3. Do you work with your dog?
4. Do you play with your dog?

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EXERCISE

POSITIVE COMMENTS:

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HEEL ON LEASH ( L PATTERN ONLY)

RECALL WITHOUT A FINISH

DOWN (one minute with a group of 3 dogs together)

ADDITIONAL COMMENTS:

Show \_\_\_\_\_

### 4-H OBEDIENCE TRIAL SCORE BREAKDOWN

Dog No. \_\_\_\_\_

Date \_\_\_\_\_

Breed \_\_\_\_\_

Judge \_\_\_\_\_

#### PRE-NOVICE CLASS (A OR B)

EXERCISE	MAXIMUM POINTS	ZERO	LESS THAN 50%	QUALIFYING (OVER 50%)		SCORE
				SUBSTANTIAL	MINOR	
HEEL ON LEASH AND FIGURE 8	40	Unmanageable <input type="checkbox"/>	Handler continually adapts pace to dog	<input type="checkbox"/> Improper hand position	Heeling <input type="checkbox"/>	Fig 8 <input type="checkbox"/>
		Unqualified heeling <input type="checkbox"/>	Constant tight leash, or guiding <input type="checkbox"/>	<input type="checkbox"/> Occasional high leash <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
STAND FOR EXAMINATION	30	Sits before or during examination	Moves away before or during examination	<input type="checkbox"/> Resistance to handler posing	<input type="checkbox"/>	<input type="checkbox"/>
		Growls or snaps	Shows shyness or resentment <input type="checkbox"/>	<input type="checkbox"/> Extra command or signal	<input type="checkbox"/>	<input type="checkbox"/>
RECALL	30	Didn't come on first command or signal <input type="checkbox"/>	Extra command or signal to stay before handler leaves	<input type="checkbox"/> Moving feet	<input type="checkbox"/>	<input type="checkbox"/>
			Moved from position	<input type="checkbox"/> Moves after exam completed	<input type="checkbox"/>	<input type="checkbox"/>
GROOMING	40	Coat (clean, smooth, not scaly, free from loose hair) – 13 pts	Ears (clean inside) – 5 pts Eyes (clean) – 5pts	<input type="checkbox"/> Sits as handler returns	<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/> Lack of Natural smoothness	<input type="checkbox"/>	<input type="checkbox"/>
SUB-TOTAL	140			<input type="checkbox"/> Extra command or signal to stay before handler leaves	<input type="checkbox"/>	<input type="checkbox"/>
LONG SIT (1 MINUTE)	30	Did not remain in place <input type="checkbox"/>	Stood or lay down before handler returns	<input type="checkbox"/> Extra signals to come	<input type="checkbox"/>	<input type="checkbox"/>
		Disturbed other dog <input type="checkbox"/>	Repeated whines or barks	<input type="checkbox"/> Slow	<input type="checkbox"/>	<input type="checkbox"/>
LONG DOWN (1 MINUTE)	30	Did not remain in place <input type="checkbox"/>	Sat or stood before handler returns	<input type="checkbox"/> Extra commands or signal to finish.	<input type="checkbox"/>	<input type="checkbox"/>
		Disturbed other dog <input type="checkbox"/>	Repeated whines or barks	<input type="checkbox"/> Touching handler	<input type="checkbox"/>	<input type="checkbox"/>
TOTAL SCORE	200			<input type="checkbox"/> No sit in front	poor sit <input type="checkbox"/>	<input type="checkbox"/>
Less Penalty For Uncontrolled Behavior	-30	Disciplining <input type="checkbox"/>	Leaving Ring <input type="checkbox"/>	<input type="checkbox"/> No finish	poor finish <input type="checkbox"/>	<input type="checkbox"/>
		Fouling Ring <input type="checkbox"/>	Physical Correction <input type="checkbox"/>			
COMMENTS*						

**GROUP EXERCISE - TWO PART - 30 POINTS TOTAL**      **If Team NQ's on First Part - RELEASE from the Second Part**

Novice A - Novice B - Brace - Veterans - Team

Catalog #	1	2	3	4	5	6
<b>B R E E D</b>						
<b>Sit</b>						
<b>Down</b> Between Ex. MISC						
<b>TOTAL</b>	7	8	9	10	11	12
<b>Catalog #</b>						
<b>B R E E D</b>						
<b>Sit</b>						
<b>Down</b> Between Ex. MISC						
<b>TOTAL</b>						

**Non-Qualifying**

**Qualifying**

Tight leash - Aids dog  
Repeatedly barking or whining  
Moving a substantial distance away from where left.  
Not remaining in the required position until handler returned. Sat---Stood---Downed  
**RELEASED---EXCUSED**

Forced into position  
Minor Whine or Bark  
Tight leash  
Moves a short distance from where left  
Minor move before handler returns  
Changes position after handler returns to heel position. Sat---Stood---Downed

Show \_\_\_\_\_  
 Date \_\_\_\_\_  
 Judge \_\_\_\_\_

4-H OBEDIENCE TRIAL SCORE BREAKDOWN

Dog No. \_\_\_\_\_  
 Breed \_\_\_\_\_

NOVICE CLASS (A OR B)

EXERCISE	MAXIMUM POINTS	NON-QUALIFYING (NQ) (0 to less than 50%)		QUALIFYING (OVER 50%)		SCORE	
				SUBSTANTIAL	MINOR		
HEEL ON LEASH AND FIGURE 8	40	Unmanageable Unqualified heeling Handler continually adapts pace to dog Constant tight leash, or guiding	Heeling <input type="checkbox"/>	Fig 8 <input type="checkbox"/>	<input type="checkbox"/> Extra commands or signals	Heeling <input type="checkbox"/>	Fig 8 <input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Forging	<input type="checkbox"/>	<input type="checkbox"/>
STAND FOR EXAMINATION OFF LEASH	30	Sits before or during examination Growls or snaps Moves away before or during examination Shows shyness or resentment	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Resistance to handler posing	<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Extra command or signal	<input type="checkbox"/>	<input type="checkbox"/>
HEAL OFF LEASH	40	Unmanageable Unqualified heeling Handler continually adapts pace to dog Leaving handler	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Dog interferes with handler	<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Extra commands or signals	<input type="checkbox"/>	<input type="checkbox"/>
RECALL	30	Fails to come on first command or signal Extra command or signal to stay before handler leaves Moved from position Anticipated recall command <input type="checkbox"/> Sat out of reach	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Improper hand position	<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Dog interferes with handler	<input type="checkbox"/>	<input type="checkbox"/>
SIT STAY GET YOUR LEASH	30	Did not remain in place Goes to another dog Repeated whines or barks Handler error Stood or laid down before handler returns	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Extra command or signal to stay before handler leaves	<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Slow	Touched handler <input type="checkbox"/>	<input type="checkbox"/>
SUB-TOTAL	170	NQ	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Extra signals to come	<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Extra commands or signal to finish.	<input type="checkbox"/>	<input type="checkbox"/>
LONG SIT (1 MINUTE)	30	Moving a substantial distance Disturbed other dog Stood or lay down before handler returns Repeated whines or barks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> No Sit in front	Sat between feet <input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Poor sit	<input type="checkbox"/>	<input type="checkbox"/>
LONG DOWN (1 MINUTE)	30	Did not remain in place Goes to another dog Repeated whines or barks Handler error Stood or laid down before handler returns	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> No change of pace	Fast <input type="checkbox"/>	Slow <input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Lack of Natural smoothness	<input type="checkbox"/>	<input type="checkbox"/>
TOTAL SCORE	200		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Arms not at side	<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> No finish	poor finish <input type="checkbox"/>	<input type="checkbox"/>
Less Penalty For Uncontrolled Behavior	-30	Disciplining <input type="checkbox"/> Fouling Ring <input type="checkbox"/>	Leaving Ring <input type="checkbox"/>	Physical Correction <input type="checkbox"/>	<input type="checkbox"/> Forcing into position	<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Minor move before handler returns to heel position	<input type="checkbox"/>	<input type="checkbox"/>
GROOMING	Penalty	Coat (clean, smooth, not scaly, free from loose hair) - 13 pts	Ears (clean inside) - 5 pts	Eyes (clean) - 5pts	<input type="checkbox"/> Minor move after handler returns to heel position	<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Minor whine or bark	<input type="checkbox"/>	<input type="checkbox"/>
COMMENTS*			NQ = Release from Group Exercise				
			QUALIFYING SCORE: Are you returning for the Group Exercise? YES _____ NO _____				

Show \_\_\_\_\_

### 4-H OBEDIENCE TRIAL SCORE BREAKDOWN

Dog No. \_\_\_\_\_

Date \_\_\_\_\_

Breed \_\_\_\_\_

Judge \_\_\_\_\_

### ADVANCED GRADUATE NOVICE CLASS (A OR B)

EXERCISE	MAXIMUM POINTS	QUALIFYING (OVER 50%)		SCORE	
		ZERO	LESS THAN 50%		SUBSTANTIAL
<b>HEEL FREE LEASH AND FIGURE 8 OFF LEASH</b>	<b>40</b>	Unmanageable..... <input type="checkbox"/>	Handler continually adapts pace to dog..... <input type="checkbox"/>	<input type="checkbox"/> Improper hand position ..... <input type="checkbox"/> <span style="float: right;">Heeling Fig 8</span> <input type="checkbox"/> Extra commands or signals ..... <input type="checkbox"/> <input type="checkbox"/> Forging..... <input type="checkbox"/> <input type="checkbox"/> Crowding handler..... <input type="checkbox"/> <input type="checkbox"/> Sniffing <input type="checkbox"/> Lagging ..... <input type="checkbox"/> <input type="checkbox"/> Heeling wide-turns-about..... <input type="checkbox"/> <input type="checkbox"/> No sits <input type="checkbox"/> Poor sits ..... <input type="checkbox"/> <input type="checkbox"/> No change of pace <input type="checkbox"/> Fast <input type="checkbox"/> Slow <input type="checkbox"/> Lack of Natural smoothness ..... <input type="checkbox"/>	
		Unqualified heeling..... <input type="checkbox"/>	Constant tight leash, or guidin ..... <input type="checkbox"/>		
<b>MOVING STAND FOR EXAMINATION ON OFF LEASH</b>	<b>30</b>	Sits before or during examination..... <input type="checkbox"/>	Moves away before or during examination..... <input type="checkbox"/>	<input type="checkbox"/> Resentment to handler posing ..... <input type="checkbox"/> <input type="checkbox"/> Extra command or signal ..... <input type="checkbox"/> <input type="checkbox"/> Moving feet ..... <input type="checkbox"/> <input type="checkbox"/> Moves after exam completed..... <input type="checkbox"/> <input type="checkbox"/> Sits as handler returns ..... <input type="checkbox"/> <input type="checkbox"/> Lack of natural smoothness ..... <input type="checkbox"/>	
		Growls or snaps..... <input type="checkbox"/>	Shows shyness or resentment..... <input type="checkbox"/>		
<b>DROP ON RECALL</b>	<b>40</b>	Didn't come on first command or signal..... <input type="checkbox"/>	Extra command or signal to stay after handler leaves ..... <input type="checkbox"/>	<input type="checkbox"/> Extra command or signal to stay before handler leaves <input type="checkbox"/> Slow drop ..... <input type="checkbox"/> <input type="checkbox"/> Slow <span style="float: right;">Sat between feet.....<input type="checkbox"/></span> <input type="checkbox"/> Extra command or signal to finish..... <input type="checkbox"/> <span style="padding-left: 20px;">Touched handler.....<input type="checkbox"/></span> <input type="checkbox"/> No sit in front <span style="padding-left: 20px;">poor sit.....<input type="checkbox"/></span> <input type="checkbox"/> No finish <span style="padding-left: 20px;">poor finish.....<input type="checkbox"/></span> <input type="checkbox"/> Extra signal to come ..... <input type="checkbox"/> <input type="checkbox"/> Lack of Natural smoothness ..... <input type="checkbox"/> <input type="checkbox"/> Arms not at side..... <input type="checkbox"/>	
		Doesn't drop on first command or signal..... <input type="checkbox"/>	Doesn't wait for recall . <input type="checkbox"/> Anticipated drop..... <input type="checkbox"/> Anticipated come after drop ..... <input type="checkbox"/> Sat out of reach ..... <input type="checkbox"/>		
<b>RETRIEVE ON FLAT</b>	<b>30</b>	Fails to go out on first command or signal..... <input type="checkbox"/>	Goes before command or signal..... <input type="checkbox"/>	<input type="checkbox"/> Slow <input type="checkbox"/> Going <input type="checkbox"/> Returning <input type="checkbox"/> Mouthing or playing ..... <input type="checkbox"/> <input type="checkbox"/> Dropping Dumbbell <span style="padding-left: 20px;">Touching handler...<input type="checkbox"/></span> <input type="checkbox"/> Poor Delivery <input type="checkbox"/> <span style="padding-left: 20px;">Handler error <input type="checkbox"/></span> <input type="checkbox"/> No sit in front <span style="padding-left: 20px;">poor sit.....<input type="checkbox"/></span> <input type="checkbox"/> No finish <span style="padding-left: 20px;">poor finish.....<input type="checkbox"/></span>	
		Fail to retrieve ..... <input type="checkbox"/>	Extra command or signal..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>		
<b>RECALL OVER BROAD JUMP</b>	<b>30</b>	Didn't come on first command or signal..... <input type="checkbox"/>	Doesn't clear jump..... <input type="checkbox"/>	<input type="checkbox"/> Touching handler ..... <input type="checkbox"/> <span style="padding-left: 20px;">Sat between feet <input type="checkbox"/> <span style="padding-left: 20px;">Poor Finish ..<input type="checkbox"/></span></span> <input type="checkbox"/> No Sit <span style="padding-left: 20px;">Poor Sit.....<input type="checkbox"/></span> <input type="checkbox"/> Arms not at side	
		Didn't go over jump..... <input type="checkbox"/>	Does not wait for command..... <input type="checkbox"/>		
Walks over jump..... <input type="checkbox"/>	Sat out of reach ..... <input type="checkbox"/>				
<b>SUB-TOTAL</b>	<b>170</b>				
<b>STAND – STAY GET YOUR LEASH</b>	<b>30</b>	Fails to stand on first command/signal..... <input type="checkbox"/>	Sits or lies down before handler returns..... <input type="checkbox"/>	<input type="checkbox"/> Sits/lies down after handler returns & before exercise finished..... <input type="checkbox"/> <input type="checkbox"/> Dog moves short distance from where left ..... <input type="checkbox"/> <input type="checkbox"/> Feet move repeatedly why remaining in place..... <input type="checkbox"/>	
		Moves substantial distance from where left..... <input type="checkbox"/>	Repeatedly barks or whines..... <input type="checkbox"/>		
<b>TOTAL SCORE</b>	<b>200</b>				
<b>Less Penalty For Uncontrolled Behavior</b>	<b>-30</b>	Disciplining <input type="checkbox"/> Fouling Ring <input type="checkbox"/>	Leaving Ring <input type="checkbox"/> Physical Correction <input type="checkbox"/>	Excessively Loud Commands <input type="checkbox"/> Other* <input type="checkbox"/>	
<b>GROOMING</b>	<b>Penalty</b>	Coat (clean, smooth, not scaly, free from loose hair) – 13 pts	Ears (clean inside) – 5 pts Eyes (clean) – 5pts	Toe nails (not excessively long) – 5 pts General absence of fleas, lice, mites or ticks - 12 pts	
<b>COMMENTS*</b>					

Show \_\_\_\_\_

### 4-H OBEDIENCE TRIAL SCORE BREAKDOWN

Dog No. \_\_\_\_\_

Date \_\_\_\_\_

Breed \_\_\_\_\_

Judge \_\_\_\_\_

### GRADUATE NOVICE CLASS (A OR B)

EXERCISE	MAXIMUM POINTS			QUALIFYING (OVER 50%)		SCORE
		ZERO	LESS THAN 50%	SUBSTANTIAL	MINOR	
<b>HEEL FREE AND FIGURE 8 OFF LEASH</b>	<b>40</b>	Unmanageable ..... <input type="checkbox"/>	Handler continually adapts pace to dog ..... <input type="checkbox"/>	<input type="checkbox"/> Improper hand position ..... <input type="checkbox"/>	Heeling Fig 8 <input type="checkbox"/>	
		Unqualified heeling ..... <input type="checkbox"/>	Constant tight leash, or guiding ..... <input type="checkbox"/>	<input type="checkbox"/> Extra commands or signals ..... <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> Heeling wide-turns-about ..... <input type="checkbox"/>	
<b>DROP ON RECALL</b>	<b>40</b>	Didn't come on first command or signal ..... <input type="checkbox"/>	Extra command or signal to stay after handler leaves ..... <input type="checkbox"/>	<input type="checkbox"/> Forging ..... <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> Sat between feet ..... <input type="checkbox"/>	
		Doesn't drop on first command or signal ..... <input type="checkbox"/>	Doesn't wait for recall ..... <input type="checkbox"/>	<input type="checkbox"/> Crowding handler ..... <input type="checkbox"/>	<input type="checkbox"/> Extra command or signal to finish ..... <input type="checkbox"/>	
<b>DUMBBELL RECALL ON THE FLAT</b>	<b>30</b>	Fails to come on first command ..... <input type="checkbox"/>	Drops dumbbell ..... <input type="checkbox"/>	<input type="checkbox"/> Sniffing <input type="checkbox"/> Lagging ..... <input type="checkbox"/>	<input type="checkbox"/> Touched handler ..... <input type="checkbox"/>	
		Fails to stay ..... <input type="checkbox"/>	Anticipated drop ..... <input type="checkbox"/>	<input type="checkbox"/> Heeling wide-turns-about ..... <input type="checkbox"/>	<input type="checkbox"/> No sit in front poor sit ..... <input type="checkbox"/>	
<b>DUMBBELL RECALL OVER HIGH JUMP</b>	<b>30</b>	Fails to bring dumbbell <input type="checkbox"/>	Anticipated come after drop ..... <input type="checkbox"/>	<input type="checkbox"/> No finish poor finish ..... <input type="checkbox"/>	<input type="checkbox"/> Extra signal to come ..... <input type="checkbox"/>	
		Didn't come on first command or signal ..... <input type="checkbox"/>	Doesn't clear jump ..... <input type="checkbox"/>	<input type="checkbox"/> Lack of Natural smoothness ..... <input type="checkbox"/>	<input type="checkbox"/> Arms not at side ..... <input type="checkbox"/>	
<b>RECALL OVER BROAD JUMP</b>	<b>30</b>	Didn't go over jump ..... <input type="checkbox"/>	Does not wait for command ..... <input type="checkbox"/>	<input type="checkbox"/> No change of pace <input type="checkbox"/> Fast <input type="checkbox"/> Slow	<input type="checkbox"/> Sat between feet <input type="checkbox"/> Poor Finish .. <input type="checkbox"/>	
		Didn't carry dumbbell .. <input type="checkbox"/>	Sat out of reach ..... <input type="checkbox"/>	<input type="checkbox"/> Lack of Natural smoothness ..... <input type="checkbox"/>	<input type="checkbox"/> Arms not at side ..... <input type="checkbox"/>	
<b>SUB-TOTAL</b>	<b>170</b>					
<b>STAND/STAY GET YOUR LEASH</b>	<b>30</b>	Fails to stand on first command/signal ..... <input type="checkbox"/>	Sits or lies down before handler returns ..... <input type="checkbox"/>	<input type="checkbox"/> No sit in front poor sit ..... <input type="checkbox"/>	<input type="checkbox"/> Sat between feet <input type="checkbox"/> Poor Finish .. <input type="checkbox"/>	
		Moves substantial distance from where left ..... <input type="checkbox"/>	Repeatedly barks or whites ..... <input type="checkbox"/>	<input type="checkbox"/> No finish poor finish ..... <input type="checkbox"/>	<input type="checkbox"/> Arms not at side ..... <input type="checkbox"/>	
<b>TOTAL SCORE</b>	<b>200</b>					
<b>Less Penalty For Uncontrolled Behavior</b>	<b>-30</b>	Disciplining <input type="checkbox"/>	Leaving Ring <input type="checkbox"/>	Does not remain under control while leaving ring <input type="checkbox"/>		
		Fouling Ring <input type="checkbox"/>	Physical Correction <input type="checkbox"/>	Excessively Loud Commands <input type="checkbox"/>		
<b>GROOMING</b>	<b>Penalty</b>	Coat (clean, smooth, not scaly, free from loose hair) – 13 pts	Ears (clean inside) – 5 pts Eyes (clean) – 5pts	Toe nails (not excessively long) – 5 pts General absence of fleas, lice, mites or ticks - 12 pts		
<b>COMMENTS*</b>						

Show \_\_\_\_\_

**4-H OBEDIENCE TRIAL SCORE BREAKDOWN**

Dog No. \_\_\_\_\_

Date \_\_\_\_\_

Breed \_\_\_\_\_

Judge \_\_\_\_\_

**OPEN CLASS (A OR B)**

EXERCISE	MAXIMUM POINTS	ZERO	LESS THAN 50%	QUALIFYING (OVER 50%)		SCORE
				SUBSTANTIAL	MINOR	
<b>HEEL AND FIGURE 8 OFF LEASH</b>	<b>40</b>	Unmanageable ..... <input type="checkbox"/> Unqualified heeling ..... <input type="checkbox"/>	Handler continually adapts pace to dog..... <input type="checkbox"/> Constant tight leash, or guiding..... <input type="checkbox"/>	<input type="checkbox"/> Improper hand position..... <input type="checkbox"/> <input type="checkbox"/> Extra commands or signals..... <input type="checkbox"/> <input type="checkbox"/> Forging ..... <input type="checkbox"/> <input type="checkbox"/> Crowding handler ..... <input type="checkbox"/> <input type="checkbox"/> Sniffing <input type="checkbox"/> Lagging..... <input type="checkbox"/> <input type="checkbox"/> Heeling wide-turns-about ..... <input type="checkbox"/> <input type="checkbox"/> No sits <input type="checkbox"/> Poor sits..... <input type="checkbox"/> <input type="checkbox"/> No change of pace <input type="checkbox"/> Fast <input type="checkbox"/> Slow <input type="checkbox"/> Lack of Natural smoothness..... <input type="checkbox"/>	Heeling Fig 8 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
<b>DROP ON RECALL</b>	<b>30</b>	Didn't come on first command or signal ..... <input type="checkbox"/> Doesn't drop on first command or signal ..... <input type="checkbox"/>	Extra command or signal to stay after handler leaves..... <input type="checkbox"/> Doesn't wait for recall. <input type="checkbox"/> Anticipated drop ..... <input type="checkbox"/> Anticipated come after drop..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>	<input type="checkbox"/> Extra command or signal to stay before handler leaves <input type="checkbox"/> Slow drop ..... <input type="checkbox"/> <input type="checkbox"/> Slow Sat between feet..... <input type="checkbox"/> <input type="checkbox"/> Extra command or signal to finish ..... Touched handler ..... <input type="checkbox"/> <input type="checkbox"/> No sit in front poor sit..... <input type="checkbox"/> <input type="checkbox"/> No finish poor finish ..... <input type="checkbox"/> <input type="checkbox"/> Extra signal to come..... <input type="checkbox"/> <input type="checkbox"/> Lack of Natural smoothness..... <input type="checkbox"/> <input type="checkbox"/> Arms not at side ..... <input type="checkbox"/>		
<b>COMMAND DISCRIMINATION Down/Stand/Sit</b>	<b>30</b>	Fails to obey first command/signal..... <input type="checkbox"/> Did not stay until handler returns to heel position <input type="checkbox"/>	Changes position after handler returns and before exercise finish .. <input type="checkbox"/>	<input type="checkbox"/> Handlers hands/arms not in natural position..... <input type="checkbox"/> <input type="checkbox"/> Dog moves/walks forward ..... <input type="checkbox"/>		
<b>RETRIEVE ON FLAT</b>	<b>20</b>	Fails to go out on first command/signal..... <input type="checkbox"/> Fails to retrieve ..... <input type="checkbox"/>	Goes before command or signal..... <input type="checkbox"/> Extra command/signal <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>	<input type="checkbox"/> Slow <input type="checkbox"/> Going <input type="checkbox"/> Returning..... <input type="checkbox"/> <input type="checkbox"/> Mouthing or playing ..... <input type="checkbox"/> <input type="checkbox"/> Dropping Dumbbell Touching handler..... <input type="checkbox"/> <input type="checkbox"/> Poor Delivery Sat between feet..... <input type="checkbox"/> <input type="checkbox"/> No sit in front poor sit..... <input type="checkbox"/> <input type="checkbox"/> No finish poor finish ..... <input type="checkbox"/>		
<b>RETRIEVE OVER HIGH JUMP (Dogs height at withers)</b>	<b>30</b>	Fails to go out on first command/signal..... <input type="checkbox"/> Fails to jump going and returning..... <input type="checkbox"/> Fails to retrieve ..... <input type="checkbox"/>	Goes before command or signal..... <input type="checkbox"/> Extra command/signal <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>	<input type="checkbox"/> Slow <input type="checkbox"/> Going <input type="checkbox"/> Returning..... <input type="checkbox"/> <input type="checkbox"/> Mouthing or playing ..... <input type="checkbox"/> <input type="checkbox"/> Dropping Dumbbell Touching handler..... <input type="checkbox"/> <input type="checkbox"/> Poor Delivery Sat between feet..... <input type="checkbox"/> <input type="checkbox"/> No sit in front poor sit..... <input type="checkbox"/> <input type="checkbox"/> No finish poor finish ..... <input type="checkbox"/>		
<b>BROAD JUMP (2X dog height at withers)</b>	<b>30</b>	Refuses to jump on first command or signal ..... <input type="checkbox"/> Walks over jump ..... <input type="checkbox"/>	Doesn't clear jump ..... <input type="checkbox"/> Does not wait for command ..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>	<input type="checkbox"/> Minor jump touch..... <input type="checkbox"/> <input type="checkbox"/> Touching handler..... <input type="checkbox"/> <input type="checkbox"/> Sat between feet ..... <input type="checkbox"/> <input type="checkbox"/> No sit in front Poor return .... <input type="checkbox"/> <input type="checkbox"/> No finish Poor Sit..... <input type="checkbox"/> <input type="checkbox"/> Arms not at side Poor Finish <input type="checkbox"/>		
<b>SUB-TOTAL</b>	<b>170</b>					
<b>STAND/STAY GET YOUR LEASH</b>	<b>30</b>	Fails to stand on first command/signal..... <input type="checkbox"/> Moves substantial distance from where left ..... <input type="checkbox"/>	Sits or lies down before handler returns..... <input type="checkbox"/> Repeatedly barks or whites ..... <input type="checkbox"/>	<input type="checkbox"/> Sits/lies down after handler returns to heel position & before "Exercise finished" ..... <input type="checkbox"/> <input type="checkbox"/> Dogs moves short distance from where left .. <input type="checkbox"/> <input type="checkbox"/> Feet move repeatedly while remaining in place..... <input type="checkbox"/>		
<b>TOTAL SCORE</b>	<b>200</b>					
<b>Less Penalty For Uncontrolled Behavior</b>	<b>-30</b>	Disciplining <input type="checkbox"/> Fouling Ring <input type="checkbox"/>	Leaving Ring <input type="checkbox"/> Physical Correction <input type="checkbox"/>	Excessively Loud Commands <input type="checkbox"/> Other* <input type="checkbox"/>		
<b>GROOMING</b>	<b>Penalty</b>	Coat (clean, smooth, not scaly, free from loose hair) - 13 pts	Ears (clean inside) - 5 pts Eyes (clean) - 5pts	Toe nails (not excessively long) - 5 pts General absence of fleas, lice, mites or ticks - 12 pts		
<b>COMMENTS*</b>						

Show \_\_\_\_\_  
 Date \_\_\_\_\_  
 Judge \_\_\_\_\_

**4-H OBEDIENCE TRIAL SCORE BREAKDOWN**

Dog No. \_\_\_\_\_  
 Breed \_\_\_\_\_

**UTILITY CLASS \_\_\_\_\_ (A OR B)**

EXERCISE	MAXIMUM POINTS	QUALIFYING (OVER 50%)			SCORE
		ZERO	LESS THAN 50%	SUBSTANTIAL MINOR	
<b>SIGNAL EXERCISE</b>	<b>40</b>	Unmanageable ..... <input type="checkbox"/>  Unqualified heeling ..... <input type="checkbox"/>	Any audible command ..... <input type="checkbox"/> Handler adapting self to dog pace..... <input type="checkbox"/> Failure on first command to: Stand ..... <input type="checkbox"/> Stay ..... <input type="checkbox"/> Drop..... <input type="checkbox"/> Sit ..... <input type="checkbox"/> Come ..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Sat out of reach ..... <input type="checkbox"/>	<input type="checkbox"/> Forging                      Crowding handler <input type="checkbox"/> <input type="checkbox"/> Sniffing                                      Lagging <input type="checkbox"/> <input type="checkbox"/> No change of pace <input type="checkbox"/> Fast <input type="checkbox"/> Slow <input type="checkbox"/> Heeling wide-turns-about ..... <input type="checkbox"/> <input type="checkbox"/> Extra signal to heel <input type="checkbox"/> <input type="checkbox"/> Sit <input type="checkbox"/> <input type="checkbox"/> Holds signal..... <input type="checkbox"/> Slow response to signal to: <input type="checkbox"/> Stand <input type="checkbox"/> Down <input type="checkbox"/> Sit <input type="checkbox"/> Come <input type="checkbox"/> No sit in front                      Touching Handler .. <input type="checkbox"/> <input type="checkbox"/> Poor Sit                                      Poor Finish <input type="checkbox"/> <input type="checkbox"/> Sat Between Feet..... <input type="checkbox"/> <input type="checkbox"/> Lack of Natural smoothness..... <input type="checkbox"/>	
<b>SCENT DISCRIMINATION</b>	<b>Leather 30 Metal 30</b>	No go    No    Wrong On 1 <sup>st</sup> retrieve   article  <input type="checkbox"/> L <input type="checkbox"/> L <input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> M <input type="checkbox"/> M	Anticipated ..... <input type="checkbox"/>  Double Command ..... <input type="checkbox"/>  Sat out of reach Leather ..... <input type="checkbox"/> Metal ..... <input type="checkbox"/>	L    M                                      L ...M <input type="checkbox"/> <input type="checkbox"/> Handler Roughness <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Sat after turn <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Doesn't work continuously <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Drop article on return <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Pickup then drop wrong article <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Mouthing                      Touching handler <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Slow Response Sat between feet <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> No sit in front                      poor sit <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> No finish                                      poor finish <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Handler Error <input type="checkbox"/> <input type="checkbox"/>	
<b>DIRECTED RETRIEVE</b>	<b>40</b>	Does not: Go out on command ... <input type="checkbox"/> Goes directly to glove . <input type="checkbox"/> Retrieve right article.... <input type="checkbox"/>  Fails to Retrieve..... <input type="checkbox"/>	Anticipated ..... <input type="checkbox"/>  Sat out of Reach ..... <input type="checkbox"/>	<input type="checkbox"/> Touching dog sending ..... <input type="checkbox"/> <input type="checkbox"/> Excessive signals..... <input type="checkbox"/> <input type="checkbox"/> Slow response to command..... <input type="checkbox"/> <input type="checkbox"/> Mouthing <input type="checkbox"/> <input type="checkbox"/> Playing <input type="checkbox"/> <input type="checkbox"/> Dropping article                      Touching Handler .... <input type="checkbox"/> <input type="checkbox"/> Poor delivery                      Sat between feet..... <input type="checkbox"/> <input type="checkbox"/> No sit in front                      Poor Sit..... <input type="checkbox"/> <input type="checkbox"/> No finish                                      Poor Finish ..... <input type="checkbox"/> <input type="checkbox"/> Lack of natural smoothness ..... <input type="checkbox"/>	
<b>MOVING STAND FOR EXAMINATION</b>	<b>30</b>	Failure to: Heel ..... <input type="checkbox"/> Stand and stay ..... <input type="checkbox"/> Accept examination. <input type="checkbox"/> Return to Handler.... <input type="checkbox"/>	Sat out of reach ..... <input type="checkbox"/> Displays fear or resentment... <input type="checkbox"/> Lying down..... <input type="checkbox"/> Growling or snapping..... <input type="checkbox"/> Repeated whining or barking. <input type="checkbox"/>	<input type="checkbox"/> Forging <input type="checkbox"/> Lagging <input type="checkbox"/> Wide <input type="checkbox"/> Moves slightly on stand..... <input type="checkbox"/> <input type="checkbox"/> Handler hesitates or pauses ..... <input type="checkbox"/> <input type="checkbox"/> Fails to return swiftly ..... <input type="checkbox"/> <input type="checkbox"/> Slow Response <input type="checkbox"/> Poor Sit..... <input type="checkbox"/> <input type="checkbox"/> Return to heel position ..... <input type="checkbox"/> <input type="checkbox"/> Sat between feet ..... <input type="checkbox"/> <input type="checkbox"/> Handler error                      Poor finish..... <input type="checkbox"/>	
<b>DIRECTED JUMPING (Dog's height at withers)</b>	<b>40</b>	<b>HIGH JUMP</b> Does not: Leave on order ..... <input type="checkbox"/> Go substantially in right direction ..... <input type="checkbox"/> Stop on command ..... <input type="checkbox"/> Jump as directed ..... <input type="checkbox"/> Climbing jump ..... <input type="checkbox"/> Anticipated command . <input type="checkbox"/>	<b>BAR JUMP</b> Does not: Leave on order..... <input type="checkbox"/> Go substantially in right direction ..... <input type="checkbox"/> Stop on command..... <input type="checkbox"/> Jump as directed ..... <input type="checkbox"/> Knocking bar off..... <input type="checkbox"/>	<input type="checkbox"/> Holding signals <input type="checkbox"/> <input type="checkbox"/> Poor finish <input type="checkbox"/> <input type="checkbox"/> Slow response to directions ..... <input type="checkbox"/> <input type="checkbox"/> Slightly off direction..... <input type="checkbox"/> <input type="checkbox"/> Does not sit on command ..... <input type="checkbox"/> <input type="checkbox"/> Not back far enough <input type="checkbox"/> <input type="checkbox"/> Poor sit..... <input type="checkbox"/> <input type="checkbox"/> No Sit in front                      Touched handler.... <input type="checkbox"/> <input type="checkbox"/> No finish                                      Sat between feet.... <input type="checkbox"/> <input type="checkbox"/> Anticipated <input type="checkbox"/> Turn <input type="checkbox"/> Stop <input type="checkbox"/> Sit..... <input type="checkbox"/> <input type="checkbox"/> Lack of natural smoothness ..... <input type="checkbox"/>	
<b>TOTAL SCORE</b>	<b>200</b>				
<b>Less Penalty For Uncontrolled Behavior</b>	<b>-30</b>	Disciplining <input type="checkbox"/> Fouling Ring <input type="checkbox"/>	Leaving Ring <input type="checkbox"/> Physical Correction <input type="checkbox"/>	Excessively Loud Commands <input type="checkbox"/> Other* <input type="checkbox"/>	
<b>GROOMING</b>	<b>Penalty</b>	Coat (clean, smooth, not scaly, free from loose hair) – 13 pts	Ears (clean inside) – 5 pts Eyes (clean) – 5pts	Toe nails (not excessively long) – 5 pts General absence of fleas, lice, mites or ticks - 12 pts	
<b>COMMENTS*</b>					



Show \_\_\_\_\_

## 4-H OBEDIENCE TRIAL SCORE BREAKDOWN

Unit No. \_\_\_\_\_

Date \_\_\_\_\_

Breed \_\_\_\_\_

Judge \_\_\_\_\_

### BRACE CLASS

EXERCISE	MAXIMUM POINTS			QUALIFYING (OVER 50%)		SCORE
		ZERO	LESS THAN 50%	SUBSTANTIAL	MINOR	
<b>HEEL ON LEASH AND FIGURE 8</b>	<b>80</b>	Unmanageable..... <input type="checkbox"/>	Handler continually adapts pace to dog..... <input type="checkbox"/>	<input type="checkbox"/> Improper hand position..... <input type="checkbox"/>	Heeling Fig 8 <input type="checkbox"/>	
		Unqualified heeling.. <input type="checkbox"/>	Constant tight leash, or guiding..... <input type="checkbox"/>	<input type="checkbox"/> Occasional high leash..... <input type="checkbox"/>	<input type="checkbox"/>	
<b>STAND FOR EXAMINATION OFF LEAD</b>	<b>60</b>	Sits before or during examination..... <input type="checkbox"/>	Moves away before or during examination..... <input type="checkbox"/>	<input type="checkbox"/> Resistance to handler posing..... <input type="checkbox"/>		
		Growls or snaps..... <input type="checkbox"/>	Shows shyness or resentment..... <input type="checkbox"/>	<input type="checkbox"/> Extra command or signal..... <input type="checkbox"/>		
<b>HEEL OFF LEASH</b>	<b>80</b>	Unmanageable..... <input type="checkbox"/>	Handler continually adapts pace to dog..... <input type="checkbox"/>	<input type="checkbox"/> Moving feet..... <input type="checkbox"/>		
		Unqualified heeling.. <input type="checkbox"/>	Constant tight leash, or guiding..... <input type="checkbox"/>	<input type="checkbox"/> Moves after exam completed..... <input type="checkbox"/>		
<b>RECALL</b>	<b>60</b>	Fails to come on first command or signal.. <input type="checkbox"/>	Extra command or signal to stay before handler leaves..... <input type="checkbox"/>	<input type="checkbox"/> Sits as handler returns..... <input type="checkbox"/>		
		Moved from position..... <input type="checkbox"/>	Anticipated recall command..... <input type="checkbox"/>	<input type="checkbox"/> Lack of Natural smoothness..... <input type="checkbox"/>		
<b>SUB TOTAL</b>	<b>280</b>			<input type="checkbox"/> No sits..... <input type="checkbox"/>		
				<input type="checkbox"/> No change of pace..... <input type="checkbox"/>		
<b>UNIT SCORE</b>	<b>100</b>	Single dog not working..... <input type="checkbox"/>	Dog not working with team..... <input type="checkbox"/>	<input type="checkbox"/> Lack of Natural smoothness..... <input type="checkbox"/>		
		Dog unmanageable..... <input type="checkbox"/>		<input type="checkbox"/> Arms not at side..... <input type="checkbox"/>		
<b>LONG SIT (1 MINUTE) ON LEASH</b>	<b>60</b>	Did not remain in place..... <input type="checkbox"/>	Stood or lay down before handler returns..... <input type="checkbox"/>	<input type="checkbox"/> Extra signals to come..... <input type="checkbox"/>		
		Disturbed other dog.. <input type="checkbox"/>	Repeated whines or barks..... <input type="checkbox"/>	<input type="checkbox"/> Extra commands or signal to finish..... <input type="checkbox"/>		
<b>LONG DOWN (1 MINUTE) ON LEASH</b>	<b>60</b>	Did not remain in place..... <input type="checkbox"/>	Sat or stood before handler returns..... <input type="checkbox"/>	<input type="checkbox"/> No sit in front..... <input type="checkbox"/>		
		Disturbed other dog.. <input type="checkbox"/>	Repeated whines or barks..... <input type="checkbox"/>	<input type="checkbox"/> Sat between feet..... <input type="checkbox"/>		
<b>TOTAL SCORE</b>	<b>500</b>			<input type="checkbox"/> No finish..... <input type="checkbox"/>		
<b>Less Penalty For Uncontrolled Behavior</b>	<b>-30</b>	Disciplining..... <input type="checkbox"/>	Leaving Ring..... <input type="checkbox"/>	<input type="checkbox"/> Poor sits..... <input type="checkbox"/>		
		Fouling Ring..... <input type="checkbox"/>	Physical Correction..... <input type="checkbox"/>	<input type="checkbox"/> No change of pace..... <input type="checkbox"/>		
<b>COMMENTS*</b>				<input type="checkbox"/> Other*..... <input type="checkbox"/>		

**TEAM CLASS SCORE SHEET**

EXERCISE	MAXIMUM POINTS	QUALIFYING (OVER 50%)		SCORE	
		ZERO	LESS THAN 50%		SUBSTANTIAL
<b>HEEL ON LEASH AND FIGURE 8</b>	<b>160</b>	Unmanageable ..... <input type="checkbox"/>	Handler continually adapts pace to dog ..... <input type="checkbox"/>	<input type="checkbox"/> Improper hand position..... <input type="checkbox"/> <span style="float: right;">Heeling Fig 8</span> <input type="checkbox"/> Occasional high leash ..... <input type="checkbox"/> <input type="checkbox"/> Extra commands or signals ..... <input type="checkbox"/> <input type="checkbox"/> Forging ..... <input type="checkbox"/> <input type="checkbox"/> Crowding handler ..... <input type="checkbox"/> <input type="checkbox"/> Sniffing Lagging..... <input type="checkbox"/> <input type="checkbox"/> Heeling wide-turns-about ..... <input type="checkbox"/> <input type="checkbox"/> No Sits <input type="checkbox"/> Poor sits ..... <input type="checkbox"/> <input type="checkbox"/> No change of pace <input type="checkbox"/> Fast <input type="checkbox"/> Slow <input type="checkbox"/> Lack of Natural smoothness..... <input type="checkbox"/>	
		Unqualified heeling . <input type="checkbox"/>	Constant tight leash, or guiding..... <input type="checkbox"/>		
<b>STAND FOR EXAMINATION OFF LEAD</b>	<b>120</b>	Sits before or during examination ..... <input type="checkbox"/>	Moves away before or during examination..... <input type="checkbox"/>	<input type="checkbox"/> Resistance to handler posing ..... <input type="checkbox"/> <input type="checkbox"/> Extra command or signal..... <input type="checkbox"/> <input type="checkbox"/> Moving feet..... <input type="checkbox"/> <input type="checkbox"/> Moves after exam completed ..... <input type="checkbox"/> <input type="checkbox"/> Sits as handler returns ..... <input type="checkbox"/> <input type="checkbox"/> Lack of Natural smoothness..... <input type="checkbox"/>	
		Growls or snaps..... <input type="checkbox"/>	Shows shyness or resentment ..... <input type="checkbox"/>		
<b>HEEL OFF LEASH</b>	<b>160</b>	Unmanageable ..... <input type="checkbox"/>	Handler continually adapts pace to dog ..... <input type="checkbox"/>	<input type="checkbox"/> Improper hand position..... <input type="checkbox"/> <input type="checkbox"/> Occasional high leash ..... <input type="checkbox"/> <input type="checkbox"/> Extra commands or signals ..... <input type="checkbox"/> <input type="checkbox"/> Forging ..... <input type="checkbox"/> <input type="checkbox"/> Crowding handler ..... <input type="checkbox"/> <input type="checkbox"/> Sniffing Lagging..... <input type="checkbox"/> <input type="checkbox"/> Heeling wide-turns-about ..... <input type="checkbox"/> <input type="checkbox"/> No Sits <input type="checkbox"/> Poor sits ..... <input type="checkbox"/> <input type="checkbox"/> No change of pace <input type="checkbox"/> Fast <input type="checkbox"/> Slow <input type="checkbox"/> Lack of Natural smoothness..... <input type="checkbox"/>	
		Unqualified heeling . <input type="checkbox"/>	Leaving handler..... <input type="checkbox"/>		
<b>RECALL</b>	<b>120</b>	Fails to come on first command or signal.. <input type="checkbox"/>	Extra command or signal to stay before handler leaves ..... <input type="checkbox"/> Moved from position ..... <input type="checkbox"/> Anticipated recall command ..... <input type="checkbox"/> Sat out of reach ..... <input type="checkbox"/>	<input type="checkbox"/> Extra command or signal to stay before handler leaves..... <input type="checkbox"/> <input type="checkbox"/> Slow Touched handler ..... <input type="checkbox"/> <input type="checkbox"/> Extra signals to come ..... <input type="checkbox"/> <input type="checkbox"/> Extra commands or signal to finish ..... <input type="checkbox"/> <input type="checkbox"/> No sit in front Sat between feet..... <input type="checkbox"/> <input type="checkbox"/> Poor sit ..... <input type="checkbox"/> <input type="checkbox"/> No finish poor finish..... <input type="checkbox"/> <input type="checkbox"/> Arms not at side ..... <input type="checkbox"/>	
<b>SUB TOTAL</b>	<b>560</b>				
<b>UNIT SCORE</b>	<b>200</b>	Less than full team . <input type="checkbox"/>	Dog not working with team ..... <input type="checkbox"/> Dog unmanageable..... <input type="checkbox"/>	<input type="checkbox"/> Improper turns ..... <input type="checkbox"/> <input type="checkbox"/> Improper pattern..... <input type="checkbox"/> <input type="checkbox"/> Improper alignment ..... <input type="checkbox"/> <input type="checkbox"/> ..... <input type="checkbox"/> <input type="checkbox"/> ..... <input type="checkbox"/>	
<b>LONG SIT (1 MINUTE)</b>	<b>120</b>	Did not remain in place ..... <input type="checkbox"/> Disturbed other dog <input type="checkbox"/>	Stood or lay down before handler returns ..... <input type="checkbox"/> Repeated whines or barks ..... <input type="checkbox"/>	<input type="checkbox"/> Minor move before handler returns to heel position..... <input type="checkbox"/> <input type="checkbox"/> Minor move after handler returns to heel position..... <input type="checkbox"/> <input type="checkbox"/> Minor whine or bark..... <input type="checkbox"/>	
<b>LONG DOWN (1 MINUTE)</b>	<b>120</b>	Did not remain in place ..... <input type="checkbox"/> Disturbed other dog <input type="checkbox"/>	Sat or stood before handler returns ..... <input type="checkbox"/> Repeated whines or barks ..... <input type="checkbox"/>	<input type="checkbox"/> Minor move before handler returns to heel position..... <input type="checkbox"/> <input type="checkbox"/> Minor move after handler returns to heel position..... <input type="checkbox"/> <input type="checkbox"/> Minor whine or bark..... <input type="checkbox"/>	
<b>TOTAL SCORE</b>	<b>1000</b>				
<b>Less Penalty For Uncontrolled Behavior</b>	<b>-30</b>	Disciplining <input type="checkbox"/> Fouling Ring <input type="checkbox"/>	Leaving Ring <input type="checkbox"/> Physical Correction <input type="checkbox"/>	Excessively Loud Commands <input type="checkbox"/> Other* <input type="checkbox"/>	
<b>COMMENTS*</b>					

**SERVICE PUPPY SCORESHEET**

ARMBAND NO. \_\_\_\_\_

SHOW \_\_\_\_\_

BREED \_\_\_\_\_

DATE \_\_\_\_\_

PUPPY AGE \_\_\_\_\_

JUDGE \_\_\_\_\_

PUPPY NUMBER \_\_\_\_\_

EXERCISE	MAXIMUM POINTS	COMMENTS	SCORE
HEELING	30	<input type="checkbox"/> Lethargic.....Spiritless <input type="checkbox"/> <input type="checkbox"/> Lunging..... <input type="checkbox"/> <input type="checkbox"/> Lagging..... <input type="checkbox"/> <input type="checkbox"/> Sniffing..... <input type="checkbox"/> <input type="checkbox"/> Unmanageable..... <input type="checkbox"/>	
SLIPPERY FLOORS	15	<input type="checkbox"/> Shy..... <input type="checkbox"/> <input type="checkbox"/> Frightened..... <input type="checkbox"/> <input type="checkbox"/> Hesitant..... <input type="checkbox"/> <input type="checkbox"/> Unmanageable..... <input type="checkbox"/>	
STAIRS	15	<input type="checkbox"/> Lunging..... <input type="checkbox"/> <input type="checkbox"/> Lagging..... <input type="checkbox"/> <input type="checkbox"/> Hesitant..... <input type="checkbox"/> <input type="checkbox"/> Unmanageable..... <input type="checkbox"/>	
SUDDEN, LOUD NOISES	15	<input type="checkbox"/> Shy..... <input type="checkbox"/> <input type="checkbox"/> Frightened..... <input type="checkbox"/> <input type="checkbox"/> Hesitant..... <input type="checkbox"/> <input type="checkbox"/> Unmanageable..... <input type="checkbox"/>	
DOORS	15	<input type="checkbox"/> Shy..... <input type="checkbox"/> <input type="checkbox"/> Frightened..... <input type="checkbox"/> <input type="checkbox"/> Hesitant..... <input type="checkbox"/> <input type="checkbox"/> Unmanageable..... <input type="checkbox"/>	
OBEDIENCE	25	<input type="checkbox"/> Sit..... <input type="checkbox"/> <input type="checkbox"/> Down..... <input type="checkbox"/> <p align="center"><b>Advanced Puppies Only</b></p> <input type="checkbox"/> Sit Stay – 1 minute..... <input type="checkbox"/> <input type="checkbox"/> Down Stay – 3 minutes..... <input type="checkbox"/> <input type="checkbox"/> Come..... <input type="checkbox"/>	
GROOMING	45	<input type="checkbox"/> Ears – 5 points..... <input type="checkbox"/> <input type="checkbox"/> Eyes – 5 points..... <input type="checkbox"/> <input type="checkbox"/> Toenails – 5 points..... <input type="checkbox"/> <input type="checkbox"/> Coat (clean) 15 points..... <input type="checkbox"/> <input type="checkbox"/> No fleas, ticks, etc. - 15 pts.. <input type="checkbox"/>	
TEMPERAMENT	40	<input type="checkbox"/> Aggressive..... <input type="checkbox"/> <input type="checkbox"/> Shy..... <input type="checkbox"/> <input type="checkbox"/> Hesitant..... <input type="checkbox"/> <input type="checkbox"/> Nervous..... <input type="checkbox"/> <input type="checkbox"/> Suspicious..... <input type="checkbox"/>	
<b>TOTAL SCORE</b>	<b>200</b>		

## LEADER DOG PUPPY SCORESHEET

SHOW \_\_\_\_\_  
 DATE \_\_\_\_\_  
 JUDGE \_\_\_\_\_

ARMBAND NO. \_\_\_\_\_  
 BREED \_\_\_\_\_  
 PUPPY AGE \_\_\_\_\_  
 PUPPY NUMBER \_\_\_\_\_

EXERCISE	MAXIMUM POINTS	COMMENTS	SCORE
<b>LEADING OUT</b>	30	<input type="checkbox"/> Lethargic.....Spiritless <input type="checkbox"/> <input type="checkbox"/> Lunging..... <input type="checkbox"/> <input type="checkbox"/> Lagging..... <input type="checkbox"/> <input type="checkbox"/> Sniffing..... <input type="checkbox"/> <input type="checkbox"/> Unmanageable..... <input type="checkbox"/>	
<b>SLIPPERY FLOORS</b>	15	<input type="checkbox"/> Shy..... <input type="checkbox"/> <input type="checkbox"/> Frightened..... <input type="checkbox"/> <input type="checkbox"/> Hesitant..... <input type="checkbox"/> <input type="checkbox"/> Unmanageable..... <input type="checkbox"/>	
<b>STAIRS</b>	15	<input type="checkbox"/> Lunging..... <input type="checkbox"/> <input type="checkbox"/> Lagging..... <input type="checkbox"/> <input type="checkbox"/> Hesitant..... <input type="checkbox"/> <input type="checkbox"/> Unmanageable..... <input type="checkbox"/>	
<b>SUDDEN, LOUD NOISES</b>	15	<input type="checkbox"/> Shy..... <input type="checkbox"/> <input type="checkbox"/> Frightened..... <input type="checkbox"/> <input type="checkbox"/> Hesitant..... <input type="checkbox"/> <input type="checkbox"/> Unmanageable..... <input type="checkbox"/>	
<b>DOORS</b>	15	<input type="checkbox"/> Shy..... <input type="checkbox"/> <input type="checkbox"/> Frightened..... <input type="checkbox"/> <input type="checkbox"/> Hesitant..... <input type="checkbox"/> <input type="checkbox"/> Unmanageable..... <input type="checkbox"/>	
<b>OBEDIENCE</b>	25	<input type="checkbox"/> Sit..... <input type="checkbox"/> <input type="checkbox"/> Down..... <input type="checkbox"/> <p style="text-align: center;"><b>Advanced Puppies Only</b></p> <input type="checkbox"/> Sit Stay – 1 minute..... <input type="checkbox"/> <input type="checkbox"/> Down Stay – 3 minutes..... <input type="checkbox"/> <input type="checkbox"/> Come..... <input type="checkbox"/>	
<b>GROOMING</b>	45	<input type="checkbox"/> Ears – 5 points..... <input type="checkbox"/> <input type="checkbox"/> Eyes – 5 points..... <input type="checkbox"/> <input type="checkbox"/> Toenails – 5 points..... <input type="checkbox"/> <input type="checkbox"/> Coat (clean) 15 points..... <input type="checkbox"/> <input type="checkbox"/> No fleas, ticks, etc. - 15 pts.. <input type="checkbox"/>	
<b>TEMPERAMENT</b>	40	<input type="checkbox"/> Aggressive..... <input type="checkbox"/> <input type="checkbox"/> Shy..... <input type="checkbox"/> <input type="checkbox"/> Hesitant..... <input type="checkbox"/> <input type="checkbox"/> Nervous..... <input type="checkbox"/> <input type="checkbox"/> Suspicious..... <input type="checkbox"/>	
<b>TOTAL SCORE</b>	200		

# 4-H Dog Junior Showmanship Scoresheet

<b>CLASS</b>						
<b>BREED</b>						
<b>DOG NUMBER</b>						
<b>Appearance-Handler:</b>						
· Attitude (5)						
· Dress & Grooming (5)						
· Posture (5)						
<b>Gaiting Circle:</b>						
· Attention (5)						
· Control (5)						
· Courtesy (5)						
<b>Pose or Stack:</b>						
· Timing (5)						
· Square (5)						
· Show Bite (5)						
· Reset (5)						
· Complete Unit (5)						
<b>Gaiting Straight, Triangle, "L" or "T":</b>						
· Control (5)						
· Turns (5)						
· Stop (5)						
· Handler Position (5)						
<b>Gaiting Pairs:</b>						
· Control (5)						
· Turn (5)						
· Courtesy (5)						
· Stop (5)						
· Handler Position (5)						
<b>Final Posing:</b>						
· Head & Tail (5)						
· Side (5)						
· Front (5)						
· Rear (5)						
· Handler (5)						
<b>TOTAL SCORE:</b> (Perfect Score = 125 points. Each category = 5 points)						

# Cloverbud Agility

Date: \_\_\_\_\_

Show: \_\_\_\_\_

Judge: \_\_\_\_\_

Did the dog jump the jumps? Y/N

Did the dog go through the tunnel? Y/N

Did the dog go over the a-frame? Y/N

Did the dog go on the table? Y / N

Did the pair work well as a team? Y / N

Did the handler encourage the dog often? Y / N

Comments:

# Cloverbud Agility

Date: \_\_\_\_\_

Show: \_\_\_\_\_

Judge: \_\_\_\_\_

Did the dog jump the jumps? Y/N

Did the dog go through the tunnel? Y/N

Did the dog go over the a-frame? Y/N

Did the dog go on the table? Y / N

Did the pair work well as a team? Y / N

Did the handler encourage the dog often? Y / N

Comments:

# Michigan 4-H Agility Judge's Worksheet (Beginner)

Revised 5/2013

Beginner: A or B Dog no: \_\_\_\_\_

Breed: \_\_\_\_\_ Dog's Name: \_\_\_\_\_

## TIME FAULTS

Standard Course Time: \_\_\_\_\_  
(SCT=1.0 - 1.5 yards per second plus 5 seconds added for the pause)

Maximum Course Time: 3 minutes

Time over SCT: \_\_\_\_\_ + 2 (1 fault for every 2 seconds)

Total Time Faults: \_\_\_\_\_

## REFUSAL FAULTS

### -5 points:

\_\_\_\_ Contacts, obstacles, any feet on, jumps off

\_\_\_\_ Any significant pause or hesitation on any obstacle

Total Refusal Faults: \_\_\_\_\_

## COURSE FAULTS

### -10 Points:

\_\_\_\_ Missing a contact zone

### -5 Points:

\_\_\_\_ Knocking down jump/going over a knocked-down jump

\_\_\_\_ Improper collar/collar with tags

### -2 Points:

\_\_\_\_ Each time a dog is touched

\_\_\_\_ Obstacle: out of sequence/running by

\_\_\_\_ Jumping on then off the table

\_\_\_\_ Guiding dog/leash: Tight or dropping between obstacle

\_\_\_\_ Touching an obstacle

\_\_\_\_ Outside assistance

Total Course Faults: \_\_\_\_\_

## ELIMINATION—NONQUALIFYING

\_\_\_\_ Exceeding max. course time

\_\_\_\_ Dog fouls ring

\_\_\_\_ Excessive handler loudness

\_\_\_\_ Abuse of dog in ring

\_\_\_\_ Dog leaving ring and stops working

Total: \_\_\_\_\_

## TOTALS

Total Faults = Time Faults + Refusal Faults + Course Faults **100**

Total Faults: \_\_\_\_\_

Qualifying is 85 points or more of 100

points with no "nonqualifications."

Final Score: \_\_\_\_\_

(100 - Total Faults)

# Michigan 4-H Agility Judge's Worksheet (Beginner)

Revised 5/2013

Beginner: A or B Dog no: \_\_\_\_\_

Breed: \_\_\_\_\_ Dog's Name: \_\_\_\_\_

## TIME FAULTS

Standard Course Time: \_\_\_\_\_  
(SCT=1.0 - 1.5 yards per second plus 5 seconds added for the pause)

Maximum Course Time: 3 minutes

Time over SCT: \_\_\_\_\_ + 2 (1 fault for every 2 seconds)

Total Time Faults: \_\_\_\_\_

## REFUSAL FAULTS

### -5 points:

\_\_\_\_ Contacts, obstacles, any feet on, jumps off

\_\_\_\_ Any significant pause or hesitation on any obstacle

Total Refusal Faults: \_\_\_\_\_

## COURSE FAULTS

### -10 Points:

\_\_\_\_ Missing a contact zone

### -5 Points:

\_\_\_\_ Knocking down jump/going over a knocked-down jump

\_\_\_\_ Improper collar/collar with tags

### -2 Points:

\_\_\_\_ Each time a dog is touched

\_\_\_\_ Obstacle: out of sequence/running by

\_\_\_\_ Jumping on then off the table

\_\_\_\_ Guiding dog/leash: Tight or dropping between obstacle

\_\_\_\_ Touching an obstacle

\_\_\_\_ Outside assistance

Total Course Faults: \_\_\_\_\_

## ELIMINATION—NONQUALIFYING

\_\_\_\_ Exceeding max. course time

\_\_\_\_ Dog fouls ring

\_\_\_\_ Excessive handler loudness

\_\_\_\_ Abuse of dog in ring

\_\_\_\_ Dog leaving ring and stops working

Total: \_\_\_\_\_

## TOTALS

Total Faults = Time Faults + Refusal Faults + Course Faults **100**

Total Faults: \_\_\_\_\_

Qualifying is 85 points or more of 100

points with no "nonqualifications."

Final Score: \_\_\_\_\_

(100 - Total Faults)

## Michigan 4-H Agility Judge's Worksheet (Intermediate)

Intermediate: **A** or **B** Dog no: \_\_\_\_\_

Breed: \_\_\_\_\_ Dog's Name: \_\_\_\_\_

### TIME FAULTS

Standard Course Time: \_\_\_\_\_  
 (SCT-1.0 - 1.5 yards per second plus 5 seconds added for the pause)  
 Maximum Course Time: 3 minutes  
 Time over SCT: \_\_\_\_\_ + 2 (1 fault for every 2 seconds)

**Total Time Faults:** \_\_\_\_\_

### REFUSAL FAULTS

**-5 points:**

- \_\_\_\_\_ Contacts, obstacles, any feet on, jumps off
- \_\_\_\_\_ Any significant pause or hesitation on any obstacle

**Total Refusal Faults:** \_\_\_\_\_

### COURSE FAULTS

**-10 Points:**

- \_\_\_\_\_ Missing a contact zone

**-5 Points:**

- \_\_\_\_\_ Knocking down jump/going over a knocked-down jump
- \_\_\_\_\_ Improper collar/collar with tags

**-2 Points:**

- \_\_\_\_\_ Each time a dog is touched
- \_\_\_\_\_ Obstacle: out of sequence/running by
- \_\_\_\_\_ Jumping on then off the table
- \_\_\_\_\_ Guiding dog with collar
- \_\_\_\_\_ Touching an obstacle
- \_\_\_\_\_ Outside assistance

**Total Course Faults:** \_\_\_\_\_

### ELIMINATION—NONQUALIFYING

- |                                    |       |  |
|------------------------------------|-------|--|
| Exceeding max. course time         | _____ | Failure to perform obstacle/<br>walking broad jump |
| Dog fouls ring                     | _____ | Food or toys in ring                               |
| Excessive handler loudness         | _____ | 2 refusals on any obstacle                         |
| Abuse of dog in ring               | _____ |  |
| Dog leaving ring and stops working | _____ |  |

**Total:** \_\_\_\_\_

### TOTALS

Total Faults = Time Faults + Refusal Faults + Course Faults **100**  
**Total Faults:** \_\_\_\_\_

Qualifying is 85 points or more of 100 points with no "nonqualifications."  
**Final Score:** \_\_\_\_\_  
 (100 - Total Faults)

## Michigan 4-H Agility Judge's Worksheet (Intermediate)

Intermediate: **A** or **B** Dog no: \_\_\_\_\_

Breed: \_\_\_\_\_ Dog's Name: \_\_\_\_\_

### TIME FAULTS

Standard Course Time: \_\_\_\_\_  
 (SCT-1.0 - 1.5 yards per second plus 5 seconds added for the pause)  
 Maximum Course Time: 3 minutes  
 Time over SCT: \_\_\_\_\_ + 2 (1 fault for every 2 seconds)

**Total Time Faults:** \_\_\_\_\_

### REFUSAL FAULTS

**-5 points:**

- \_\_\_\_\_ Contacts, obstacles, any feet on, jumps off
- \_\_\_\_\_ Any significant pause or hesitation on any obstacle

**Total Refusal Faults:** \_\_\_\_\_

### COURSE FAULTS

**-10 Points:**

- \_\_\_\_\_ Missing a contact zone

**-5 Points:**

- \_\_\_\_\_ Knocking down jump/going over a knocked-down jump
- \_\_\_\_\_ Improper collar/collar with tags

**-2 Points:**

- \_\_\_\_\_ Each time a dog is touched
- \_\_\_\_\_ Obstacle: out of sequence/running by
- \_\_\_\_\_ Jumping on then off the table
- \_\_\_\_\_ Guiding dog with collar
- \_\_\_\_\_ Touching an obstacle
- \_\_\_\_\_ Outside assistance

**Total Course Faults:** \_\_\_\_\_

### ELIMINATION—NONQUALIFYING

- |                                    |       |  |
|------------------------------------|-------|--|
| Exceeding max. course time         | _____ | Failure to perform obstacle/<br>walking broad jump |
| Dog fouls ring                     | _____ | Food or toys in ring                               |
| Excessive handler loudness         | _____ | 2 refusals on any obstacle                         |
| Abuse of dog in ring               | _____ |  |
| Dog leaving ring and stops working | _____ |  |

**Total:** \_\_\_\_\_

### TOTALS

Total Faults = Time Faults + Refusal Faults + Course Faults **100**  
**Total Faults:** \_\_\_\_\_

Qualifying is 85 points or more of 100 points with no "nonqualifications."  
**Final Score:** \_\_\_\_\_  
 (100 - Total Faults)



# Michigan 4-H Agility Judge's Worksheet (Advanced)

Revised 5/2013

Advanced: A or B Dog no: \_\_\_\_\_

Breed: \_\_\_\_\_ Dog's Name: \_\_\_\_\_

## TIME FAULTS

Standard Course Time: \_\_\_\_\_  
(SCT=1.0 - 1.5 yards per second plus 5 seconds added for the pause)  
Maximum Course Time: 3 minutes  
Time over SCT: \_\_\_\_\_ + 2 (1 fault for every 2 seconds)

Total Time Faults: \_\_\_\_\_

## REFUSAL FAULTS

### -5 points:

- Contacts, obstacles, any feet on, jumps off
- Any significant pause or hesitation on any obstacle

Total Refusal Faults: \_\_\_\_\_

## COURSE FAULTS

### -10 Points:

- Missing a contact zone

### -5 Points:

- Knocking down jump/going over a knocked-down jump
- Improper collar/collar with tags

### -2 Points:

- Each time a dog is touched
- Obstacle: out of sequence/running by
- Jumping on then off the table
- Touching an obstacle
- Outside assistance

Total Course Faults: \_\_\_\_\_

## ELIMINATION—NONQUALIFYING

- |                                    |       |  |       |
|------------------------------------|-------|--|-------|
| Guiding dog with collar            | _____ | Failure to perform obstacle/<br>walking broad jump | _____ |
| Exceeding max. course time         | _____ | Food or toys in ring                               | _____ |
| Dog fouls ring                     | _____ | 1 refusal on any obstacle                          | _____ |
| Excessive handler loudness         | _____ | Flying off the teeter-totter                       | _____ |
| Abuse of dog in ring               | _____ |  |       |
| Dog leaving ring and stops working | _____ |  |       |

Total: \_\_\_\_\_

## TOTALS

Total Faults = Time Faults + Refusal Faults + Course Faults **100**

Total Faults: \_\_\_\_\_

Qualifying is 85 points or more of 100 points with no "nonqualifications."  
Final Score: \_\_\_\_\_  
(100 - Total Faults)

# Michigan 4-H Agility Judge's Worksheet (Advanced)

Revised 5/2013

Advanced: A or B Dog no: \_\_\_\_\_

Breed: \_\_\_\_\_ Dog's Name: \_\_\_\_\_

## TIME FAULTS

Standard Course Time: \_\_\_\_\_  
(SCT=1.0 - 1.5 yards per second plus 5 seconds added for the pause)  
Maximum Course Time: 3 minutes  
Time over SCT: \_\_\_\_\_ + 2 (1 fault for every 2 seconds)

Total Time Faults: \_\_\_\_\_

## REFUSAL FAULTS

### -5 points:

- Contacts, obstacles, any feet on, jumps off
- Any significant pause or hesitation on any obstacle

Total Refusal Faults: \_\_\_\_\_

## COURSE FAULTS

### -10 Points:

- Missing a contact zone

### -5 Points:

- Knocking down jump/going over a knocked-down jump
- Improper collar/collar with tags

### -2 Points:

- Each time a dog is touched
- Obstacle: out of sequence/running by
- Jumping on then off the table
- Touching an obstacle
- Outside assistance

Total Course Faults: \_\_\_\_\_

## ELIMINATION—NONQUALIFYING

- |                                    |       |  |       |
|------------------------------------|-------|--|-------|
| Guiding dog with collar            | _____ | Failure to perform obstacle/<br>walking broad jump | _____ |
| Exceeding max. course time         | _____ | Food or toys in ring                               | _____ |
| Dog fouls ring                     | _____ | 1 refusal on any obstacle                          | _____ |
| Excessive handler loudness         | _____ | Flying off the teeter-totter                       | _____ |
| Abuse of dog in ring               | _____ |  |       |
| Dog leaving ring and stops working | _____ |  |       |

Total: \_\_\_\_\_

## TOTALS

Total Faults = Time Faults + Refusal Faults + Course Faults **100**

Total Faults: \_\_\_\_\_

Qualifying is 85 points or more of 100 points with no "nonqualifications."  
Final Score: \_\_\_\_\_  
(100 - Total Faults)

Date \_\_\_\_\_

**Rally Judge's Worksheet**

Armband # \_\_\_\_\_

Name of Trial \_\_\_\_\_ Breed \_\_\_\_\_ Jump Height \_\_\_\_\_

Rally Class    Novice     Intermediate     Advanced     Excellent     Master 

Maximum Point Deduction	Deduction	Marks for Multiple Occurrences Example (1111)	Points Deducted
<b>Minor Deduction</b> <b>(1-2 points)</b>	<ul style="list-style-type: none"> <li>• Tight leash</li> <li>• Dog interfering with handler</li> <li>• Poor sits</li> <li>• Slow, delay, or resistance to respond</li> <li>• Touching or ticking a jump or pylon</li> <li>• Knocking over a sign or holder</li> <li>• Touching the handler</li> <li>• Out of position</li> </ul>		
<b>Minor to Substantial Deduction</b> <b>(1-10 Points)</b>	<ul style="list-style-type: none"> <li>• Retry of a sign (3 pt)</li> <li>• Pylon/post knocked over on Figure Eight, Spiral, and Serpentine or Cloverleaf</li> <li>• Lack of control</li> <li>• Lack of teamwork</li> <li>• Lack of briskness</li> <li>• Handler error</li> <li>• Loud command or intimidating signal</li> <li>• Excessive barking</li> <li>• Hitting the jump</li> <li>• Patting/clapping in Excellent and Master-per occurrence</li> </ul>		
<b>Substantial Deduction</b> <b>(6-10 Points)</b>	<ul style="list-style-type: none"> <li>• Incorrectly performed sign (10 pt)</li> <li>• Failure to complete the Sit/Stay Exercise (IP) no retries</li> <li>• Failure of dog to go over the jump properly on the first attempt (IP) – no retries allowed</li> <li>• Knocking over the jump or upright or knocking bar off (IP) – no retries allowed</li> <li>• Luring /pleading with the dog</li> <li>• Lack of natural manner</li> </ul>		
<b>Non – Qualifying</b> <b>NQ</b>	<ul style="list-style-type: none"> <li>• Minimum requirements not met</li> <li>• Dog unmanageable</li> <li>• Uncontrolled barking</li> <li>• Consistently tight lead</li> <li>• A dog that eliminates while in the ring for judging</li> <li>• Handler error</li> <li>• Sign not attempted by handler</li> <li>• Non-qualifying errors may not be re-tried</li> </ul>		
Comments: _____		Possible Score	100
_____		Deductions	-
_____		Total Score	

**Time** \_\_\_\_\_

## Rally Sign Pull List

<b>Sign</b>	<b>Master</b>	<b>Excellent</b>	<b>Advanced Intermediate</b>	<b>Novice</b>
<b>START</b>				
<b>1.</b>				
<b>2.</b>				
<b>3.</b>				
<b>4.</b>				
<b>5.</b>				
<b>6.</b>				
<b>7.</b>				
<b>8.</b>				
<b>9.</b>				
<b>10.</b>				
<b>11.</b>				
<b>12.</b>				
<b>13.</b>				
<b>14.</b>				
<b>15.</b>				
<b>16.</b>				
<b>17.</b>				
<b>18.</b>				
<b>19.</b>				
<b>20.</b>				
<b>FINISH</b>				

## AKC Rally Course Requirement Table

	# of Signs	Required Stationary	Advanced Signs	Excellent Signs	Master Signs	Jumps	Retries
<b>Novice</b>	10-15	3-5	0	0	0	0	1
<b>Intermediate</b>	12-17	3-7	3+	0	0	0	1
<b>Advanced</b>	12-17	3-7	3+	0	0	1	1 Except Jump
<b>Excellent</b>	15-20	3-7	2+	3+	0	2	1 Except Jump & Sit/Stay
<b>Master</b>	15-20	3-7  Jump is one of the required stationary	3+	3+	4+	1 Master Jump Only (301-303)	None

## Stewards Quick Notes

### Rally Gate/Ring:

- **Assist Table Steward** with Check In – Mark the Board with who has picked up and who has shown
- Dogs go in **catalog order** (Discuss conflict management with all stewards)
- **Set Jumps** for each dog
- **Take leash** to exit gate area as instructed
- **Watch** for jumps/pylons/signs to get knocked and fix them
- Have 2- 3 **dogs on deck ready to go** (wait for me to bring the team into the ring)
- **Post score** after each dog (**do not post time**)

Dog Height	High & Bar	Broad (BJ)	# of Boards
Less than 10"	4"	8"	1
10" less than 15"	8"	16"	2
15" less than 20 "	12"	24"	2
20" and over	16"	32"	3

BJ - twice the distance of the height of the high jump. Set using the **lowest board(s) first**. Remove the highest boards.

### Timer:

- **Time each dog** to 1/100<sup>th</sup> of a second.
- **Acknowledge me** that you are ready to begin for each team
- **Timing STARTS** when I say Forward
- **Timing ENDS** when BOTH dog and handler reach (cross) the Finish Sign
- Give the **Stopwatch to the Table Steward** (YOU do NOT clear it!)
- **Timer Malfunction?** Let ME know immediately after the run.

### Table:

- **Can't be entered in the class** – all other stewards can be
- **Give out armbands, double check # with dog, verify jump height, have board marked**
- **Prep score sheets. Run two clipboards. Let me know if any teams are running out of order** or have not checked in. (Discuss conflict management with all stewards)
- **Verify math. Fill in My Book ONLY for dogs judged** – Time to 1/100<sup>th</sup> of a second, (NT for no time) **Points Off, Final Score**
- If there are **any errors or questions** on score sheet or in the book let me know
- If a team is "**Excused**" include my reason in the judge's book
- **Tell the Gate/Ring Steward score for posting. (Times not posted)**
- **Keep score sheets in numerical order**

**No discussion of the specifics with anyone. Ok to share instructions to those covering for you.**